

Area of a Parallelogram

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April 20, 2021

Abstract

We show here how to relate the area of a parallelogram in the usual manner to how it can be represented in **geometric algebra**.

Our basic goal here is to represent the area of a parallelogram in geometric algebra, connecting it up with its standard presentation in geometry.

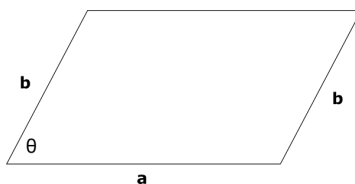


Figure 1. We have here a typical parallelogram.

In Fig. 1 we see a parallelogram whose area we know from high school math to be

$$\text{Area Parallelogram} = ab \sin \theta, \quad (1)$$

where θ is the angle between sides **a** and **b**, and a and b are, respectively, the lengths of sides **a** and **b**.

Let's now place vectors on the sides of the parallelogram so that we can represent its area with a bivector (which better than a cross product).

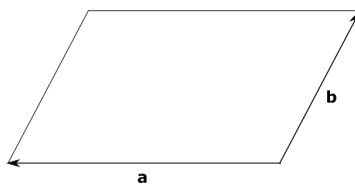


Figure 2. Written in bivector form, the area of the parallelogram can be expressed as $\mathbf{a} \wedge \mathbf{b}$.

Now, let \mathbf{B} be any nonzero bivector represented as the wedge product of any two vectors (such as in Fig. 2). In geometric algebra, the *magnitude* of this bivector is defined by

$$|\mathbf{B}| = [\langle \mathbf{B}^\dagger \mathbf{B} \rangle]^{1/2}, \quad (2)$$

where $\langle \cdots \rangle = \langle \cdots \rangle_0$ means to take the scalar part of what's between the brackets. The symbol † is the *reverse* operator, which means to take the ordering of the vectors in reverse order. This operation distributes over addition. Scalars and vectors are invariant under the reverse operation. For clarification, with the a_i 's as vectors, we have the general relations:

$$\begin{aligned} (a_1 a_2 \cdots a_n)^\dagger &= a_n \cdots a_2 a_1, \\ (a_1 \wedge a_2 \wedge \cdots \wedge a_n)^\dagger &= a_n \wedge \cdots \wedge a_2 \wedge a_1 \\ (a_1 \wedge a_2)^\dagger &= -a_1 \wedge a_2. \end{aligned} \quad (3)$$

Some additional background in geometric algebra may be of help. The *geometric product* of two vectors \mathbf{a} and \mathbf{b} is given as

$$\mathbf{a}\mathbf{b} = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \wedge \mathbf{b}. \quad (4)$$

Solving for the bivector part, we have

$$\mathbf{a} \wedge \mathbf{b} = \mathbf{a}\mathbf{b} - \mathbf{a} \cdot \mathbf{b}. \quad (5)$$

We also need to know that

$$\mathbf{a} \cdot \mathbf{b} = \frac{1}{2}(\mathbf{a}\mathbf{b} + \mathbf{b}\mathbf{a}), \quad (6)$$

and, of course, the familiar relation from vector algebra,

$$\mathbf{a} \cdot \mathbf{b} = ab \cos \theta. \quad (7)$$

Now, for any two multivectors A and B

$$\langle AB \rangle^\dagger = \langle B^\dagger A^\dagger \rangle. \quad (8)$$

As a corollary, if A and B are both bivectors, then

$$\langle AB \rangle^\dagger = \langle (-B)(-A) \rangle = \langle BA \rangle. \quad (9)$$

My first task is to show that $|\mathbf{B}|$ is the area of the bivector parallelogram, and is given as $ab \sin \theta$. For convenience, I'll start with $|\mathbf{B}|^2$ where $\mathbf{B} = \mathbf{a} \wedge \mathbf{b}$.

$$\begin{aligned} |\mathbf{B}|^2 &= \langle \mathbf{B}^\dagger \mathbf{B} \rangle \\ &= \langle (\mathbf{a} \wedge \mathbf{b})^\dagger \mathbf{a} \wedge \mathbf{b} \rangle \\ &= \langle (\mathbf{a}\mathbf{b} - \mathbf{a} \cdot \mathbf{b})^\dagger (\mathbf{a}\mathbf{b} - \mathbf{a} \cdot \mathbf{b}) \rangle \\ &= \langle (\mathbf{b}\mathbf{a} - \mathbf{a} \cdot \mathbf{b})(\mathbf{a}\mathbf{b} - \mathbf{a} \cdot \mathbf{b}) \rangle \\ &= \langle \mathbf{b}\mathbf{a}\mathbf{b} - \mathbf{a} \cdot \mathbf{b}(\mathbf{b}\mathbf{a} + \mathbf{a}\mathbf{b}) + (\mathbf{a} \cdot \mathbf{b})^2 \rangle \\ &= \langle \mathbf{a}^2 \mathbf{b}^2 - 2(\mathbf{a} \cdot \mathbf{b})^2 + (\mathbf{a} \cdot \mathbf{b})^2 \rangle \\ &= a^2 b^2 - a^2 b^2 \cos^2 \theta \\ &= a^2 b^2 \sin^2 \theta. \end{aligned} \quad (10)$$

On taking square roots of both sides, this result agrees with what we knew from (1). Now, a useful corollary: if A is a scalar or a vector, then

$$A^\dagger = A. \quad (11)$$

My last task is to show that

$$|\mathbf{B}| = |\mathbf{B} \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2|, \quad (12)$$

where $\boldsymbol{\sigma}_1$ and $\boldsymbol{\sigma}_2$ are unit vectors along the x - and y -axes, respectively.

Next follows some useful prerequisite results: Let A and B be any two multivectors. If \mathbf{h} is any multivector such that $\mathbf{h}\mathbf{h}^\dagger = 1$, then

$$AB = A(1)B = A\mathbf{h}\mathbf{h}^\dagger B = (A\mathbf{h})(\mathbf{h}^\dagger B), \quad (13)$$

which comes from the fact that the geometric product is associative! (Yay!) In particular, let $\mathbf{h} = \boldsymbol{\sigma}_1\boldsymbol{\sigma}_2$, then $\mathbf{h}\mathbf{h}^\dagger = 1$. (Prove it! Hint: First, $\boldsymbol{\sigma}_1^2 = \boldsymbol{\sigma}_2^2 = 1$, and, second, $\mathbf{h}\mathbf{h}^\dagger = \boldsymbol{\sigma}_1\boldsymbol{\sigma}_2\boldsymbol{\sigma}_2\boldsymbol{\sigma}_1$, and then employ associativity carefully and remember that scalars commute with any multivector.) So,

$$AB = A(1)B = (A\boldsymbol{\sigma}_1\boldsymbol{\sigma}_2)(\boldsymbol{\sigma}_2\boldsymbol{\sigma}_1 B). \quad (14)$$

Now,

$$\begin{aligned} |\mathbf{B}|^2 &= \langle \mathbf{B}^\dagger \mathbf{B} \rangle \\ &= \langle \mathbf{B}^\dagger \boldsymbol{\sigma}_1 \boldsymbol{\sigma}_2 \boldsymbol{\sigma}_2 \boldsymbol{\sigma}_1 \mathbf{B} \rangle \\ &= \langle (\mathbf{B}^\dagger \boldsymbol{\sigma}_1 \boldsymbol{\sigma}_2)(\boldsymbol{\sigma}_2 \boldsymbol{\sigma}_1 \mathbf{B}) \rangle \\ &= \langle (\mathbf{B}^\dagger \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2)(\boldsymbol{\sigma}_2 \wedge \boldsymbol{\sigma}_1 \cdot \mathbf{B}) \rangle \\ &= (\mathbf{B}^\dagger \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2) \langle (\boldsymbol{\sigma}_2 \wedge \boldsymbol{\sigma}_1 \cdot \mathbf{B}) \rangle \\ &= (\mathbf{B}^\dagger \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2) \langle (\boldsymbol{\sigma}_2 \wedge \boldsymbol{\sigma}_1 \cdot \mathbf{B}) \rangle^\dagger \quad \text{from (11)} \\ &= (\mathbf{B}^\dagger \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2)^2 \quad \text{from (8)} \\ &= |\mathbf{B}^\dagger \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2|^2 \\ &= |\mathbf{B} \cdot \boldsymbol{\sigma}_1 \wedge \boldsymbol{\sigma}_2|^2. \end{aligned} \quad (15)$$

We get (12) by taking square roots of both sides. QED

Additional note. The reader who is not familiar with geometric algebra and wedge products, can reference on-line sources through the search string ‘wedge product’. The main reference book is *New Foundations for Classical Mechanics* by David Hestenes (Kluwer Academic Publishers). An online reference is

<http://geocalc.clas.asu.edu/pdf-preAdobe8/PrimerGeometricAlgebra.pdf>